

CORIGAN: Assessing multiple species and interactions within images

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Abstract

1. Images are resourceful data for ecologists and can provide a more complete information than other methods to study biodiversity and the interactions between species. Automated image analysis however often relies on extensive datasets, not implementable by small research teams. We are here proposing an object detection method that allows the analysis of high-resolution images containing many animals interacting in a small dataset.
2. We developed an image analysis pipeline named 'CORIGAN' to extract the characteristics of animal communities. CORIGAN is based on the YOLOv3 model as the core of object detection. To illustrate potential applications, we use images collected during a sentinel prey experiment.
3. Our pipeline can be used to detect, count and study the physical interactions between various animals. On our example dataset, the model reaches 86.6% precision and 88.9% recall at the species level or even at the caste level for ants. The training set required fewer than 10 hr of labelling. Based on the pipeline output, it was possible to build the trophic and non-trophic interactions network describing the studied community.
4. CORIGAN relies on generic properties of the detected animals and can be used for a wide range of studies and supports. Here, we study invertebrates on high-resolution images, but the same processing can be transferred for the study of larger animals on satellite or aircraft images.

KEYWORDS

animal detection, Convolutional Neural Network, image processing, interaction study, on-field image, sentinel prey study, trophic networks

1 | INTRODUCTION

Understanding the functioning of ecosystems depends on accurate information on biodiversity, species behaviour, trophic and non-trophic interactions and other ecosystem properties. Such information can be very useful for biodiversity conservation, invasive species monitoring and biological pest control (Reid et al., 2005).

However, classical methods used to sample biodiversity or to identify the behaviours of species are often either time-consuming, information-poor, or expensive. Depending on the studied species and objectives of the studies, these methods include direct observation, the use of trap cameras, Barber traps, sentinel prey, or satellite images for instance. Among these methods, camera observations have several advantages and present few biases.

For the study of arthropods with sentinel preys, Grieshop et al. (2012) demonstrate the usefulness of the collected data and mentioned as only limits of this techniques the small sampling window of a camera and the time investment needed for image analysis. In fact, ecologists and biologists are therefore increasingly using automated methods to analyse images (Pimm et al., 2015).

To date, one of the most developed applications of computer vision in ecology is the identification of species (Wäldchen, Mäder, & Cooper, 2018; Weinstein, 2018). In comparison with species identification, the counting of objects and the describing of animal behaviours and interactions are less developed applications of computer vision in ecology (Weinstein, 2018). Furthermore, the existing methods to identify, count, or describe animals are often designed for specific uses and rely on extensive datasets and citizen science initiatives (Norouzzadeh et al., 2018; Willi et al., 2018).

In this manuscript, we describe the CORIGAN pipeline that uses object detection to identify and locate numerous small objects in high-resolution images and uses these detections to compute information about species interactions. We illustrate how CORIGAN can be applied on a small custom dataset of images of invertebrate communities from a sentinel prey experiment in a tropical agrosystem.

2 | MATERIALS AND METHODS

2.1 | Overview

2.1.1 | Image and detection processing

We use the YOLOv3 Convolutional Neural Network (CNN) (Redmon & Farhadi, 2018) as core of our image-processing pipeline. This model outputs the bounding box coordinates of the objects it recognizes on an input image. As this model is best fit for small images featuring large objects, we have developed an image-processing pipeline inspired from satellite images analysis methods (Van Etten, 2018) to be able to work with high-resolution images featuring numerous small objects. The image-processing is summarized in Figure 1 and details on image labelling, processing and CNN training are presented in Supplementary Material S1. Images are first sliced into $n_{\text{slices}} \times n_{\text{slices}}$ pixel slices with a given *overlap* to reduce the risk of an object being cut in non-identifiable parts.

For model training, ground truth labels of the train dataset are recomputed within each slice referential with P_{object} and P_{slice} parameters to handle how small and large labels will be recomputed. The CNN is then trained on this new dataset. Here, we have performed data augmentation as Redmon and Farhadi (2018) and payed particular attention to overfitting, given the size of our example dataset.

For model testing, detection is performed on slices using trained model weights and a separate test dataset. These detections are then merged back together within the referential of the original image. The overlap of the slicing may generate duplicates and a refining of the detections with *Overlap Threshold (OT)* and *Confidence Threshold (CT)* parameters is performed to suppress duplicates. Refined detections are then compared with ground truth to assess the performances of the model. Detected and ground truth bounding boxes are compared using Intersection over Union (IoU), which is the ratio between the area of intersection and the area of union of two bounding boxes. An IoU of 1 indicates that the detected box and ground truth box overlap perfectly. Detections are accepted as True Positive (TP) if $IoU > 0.5$ and if the detected class is correct. Otherwise, the detection is considered as False Positives (FP). As well, duplicates are considered as FP. If a ground truth object is missed, it is considered as False Negative (FN). Overall performances are assessed with precision, recall and F1-score.

$$\text{precision} = \frac{TP}{TP + FP}$$

$$\text{recall} = \frac{TP}{TP + FN}$$

$$F1 = \frac{2 \times \text{precision} \times \text{recall}}{\text{precision} + \text{recall}}$$

For each class, the average precision (AP) is computed as the area under the precision–recall curve. AP is used to compare performances between classes.

Once the model shows acceptable performances and the best processing parameters determined, the pipeline can be used to study interactions between animals.

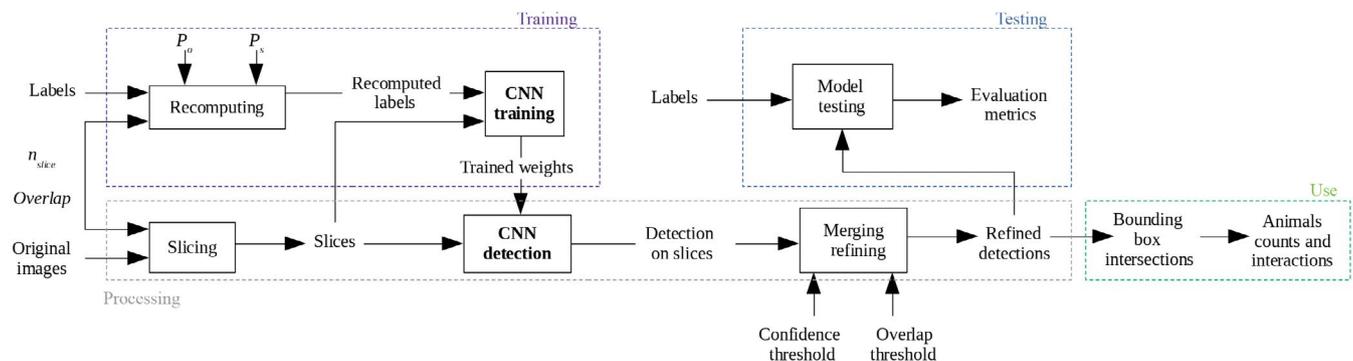


FIGURE 1 Overview of the proposed method

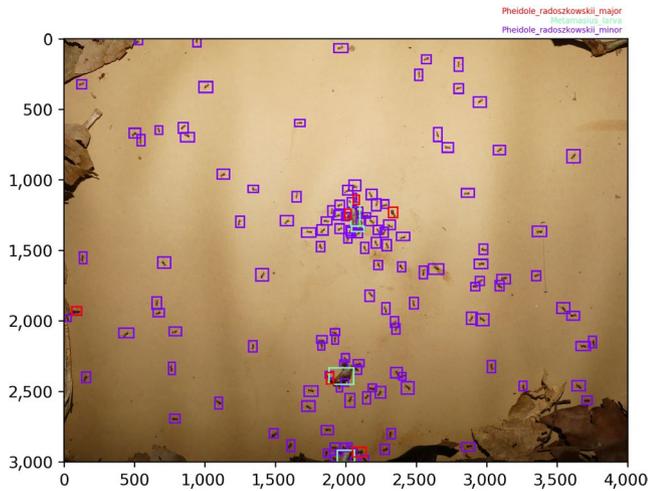


FIGURE 2 Output of the pipeline for an image of the test dataset. Values on x and y axes are pixel coordinates

2.1.2 | Interactions

Since we observe animals on a 2D surface, we can thus use the intersection of bounding boxes to detect physical interactions between two individuals. There may be intersections of bounding boxes without real physical contact but the intersection of bounding boxes ensures that animals are within very close range to each other. We chose to consider this as a physical interaction, as this means that at least one of the participants of the interaction is willing to engage physical contact with the other.

To provide further nuances, interactions may be characterized depending on the known or observed behaviour of a species towards another. In our example, interactions between predators and prey are labelled as *predation* if the prey is alive and *scavenging* if the prey is already dead at the beginning of the experiment. Interactions between two predators of different species are labelled as *competition*, whereas interactions between two predators of the same social species are labelled as *cooperation*. Finally, animals whose behaviour towards others were not clearly identified are labelled as *undefined*. Moreover, the number of individuals of a predator species interacting with a prey on an image is counted, providing information about the predator unit investment needed for the capture of a prey during a predation event. All results are

exported in CSV dataframes. R scripts are provided for analysis and production of graphics.

2.2 | Example dataset

To illustrate how CORIGAN can assess multiple species and interactions within images, we have conducted sentinel prey experiments, using eggs and dead or alive adults of *Cosmopolites sordidus* and larvae of *Metamasius* sp. as prey under the camera.

Detailed protocol is presented in Supplementary Material S2. These experiments have produced 1,240 images of 3,000 x 4,000 pixels and we have used 95 images as training dataset, 95 different images as test dataset and 1,191 to study invertebrate interactions. Training and test dataset feature 4,087 invertebrates belonging to 24 classes: these include 21 species and morphospecies; three ant species are further labelled to caste level (minor or major workers). For the sake of clarity, results are here presented with these classes summarized into seven super classes (ant, cockroach, weevil, spider, larva, egg, slug) but see Table 1 in Supplementary Material S3 for complete results on all classes. An output example for a test image of this dataset is shown in Figure 2.

3 | RESULTS

3.1 | Network performance

Given our dataset, we choose $n_{\text{slice}} = 416$ pixels and an *overlap* of 0.2. Each original image then generates 108 slices. Labels are kept for $P_{\text{object}} = 0.4$ and $P_{\text{image}} = 0.5$. We chose an *OT* of 0.4. and a *CT* of 0.2. Details on the choice of values of these parameters are provided in Supplementary Material S1.

Given our hardware (detailed in Supplementary Material S1), training on 95 images (corresponding to 10,260 slices) required about 24 hr. Tests on 93 original images (meaning 10,044 slices) required <5 min. The presented state of the network shows maximal test performance and a test loss to training loss ratio of 1.01.

The model had a precision of 86.6%, a recall of 88.9%, and an F1-score of 87.8% on detailed classes. If classes are summarized into super classes, precision, recall and F1 increased to 89.6%, 91.2% and 90.4% respectively. AP for the different super classes are shown on Table 1.

TABLE 1 Average precision (AP) per super classes. This underlines a limitation of the use of deep learning with small datasets, as class imbalance can lead to poor performances on rare classes. See Table 1 in Supplementary Material S3 for detailed results on all classes

Super classes	Classes	Training examples	Test examples	AP (\pm SD)
Ant	10	1,467	1,395	0.84 \pm 0.29
Cockroach	3	35	31	0.18 \pm 0.15
Egg	1	89	85	0.85 \pm 0.00
Larva	1	296	294	0.94 \pm 0.00
Slug	2	16	14	0.63 \pm 0.55
Spider	6	18	14	0.64 \pm 0.50
Weevil	1	173	167	0.90 \pm 0.00

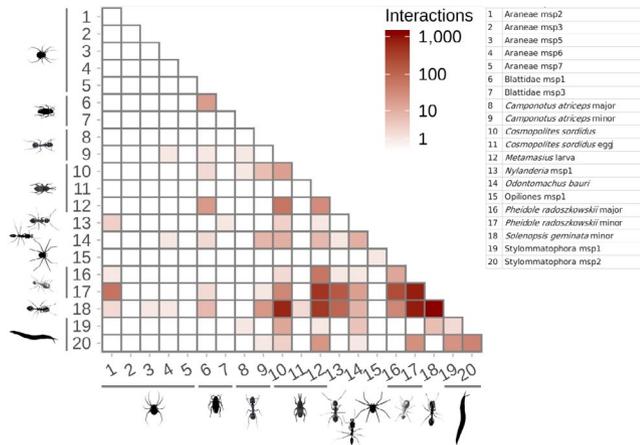


FIGURE 3 Interaction matrix showing interactions on our example dataset

3.2 | Interaction analysis

All interactions between animals are displayed on Figure 3. Such a matrix can be used to show the importance of intraspecific interactions. For instance, our example shows numerous intraspecific interactions for the ants *Pheidole radoszkowskii* and *Solenopsis geminata*.

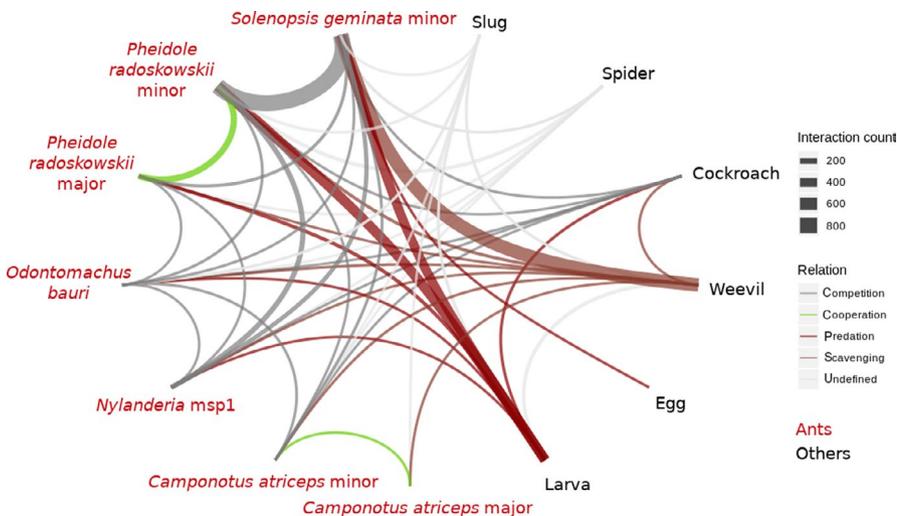


FIGURE 4 Trophic and non-trophic interaction network between species of the observed community

TABLE 2 Mean (\pm SD) numbers of predators surrounding an individual sentinel prey (\pm standard variation) as detected by automated image analysis. The values in parentheses (n) are the number of predation events recorded between the two species. msp = morphospecies, and Na indicates that the predator was never detected interacting with the prey

Predator	<i>Metamasius larva</i> (n)	<i>Cosmopolites sordidus carcass</i> (n)	<i>Cosmopolites egg</i> (n)
Blattidae msp1	1.05 \pm 0.22 (19)	1.00 \pm 0.00 (2)	Na
<i>Camponotus atriceps</i> minor	Na	1.00 \pm 0.00 (6)	Na
<i>Camponotus atriceps</i> major	Na	1.00 \pm 0.00 (1)	Na
<i>Nylanderia</i> msp1	1.00 \pm 0.00 (1)	1.00 \pm 0.00 (3)	Na
<i>Odontomachus bauri</i>	1.16 \pm 0.37 (6)	1.00 \pm 0.00 (10)	Na
<i>Pheidole radoszkowskii</i> minor	3.03 \pm 2.25 (153)	1.03 \pm 0.16 (35)	Na
<i>Pheidole radoszkowskii</i> major	1.37 \pm 0.61 (45)	1.00 \pm 0.00 (2)	Na
<i>Solenopsis geminata</i> minor	3.47 \pm 2.05 (120)	1.94 \pm 0.46 (347)	1.00 \pm 0.00 (2)

Interspecific interactions can be shown as an interaction network and qualified given the participants of the interaction (Figure 4).

The number of predators interacting with a prey on an image is shown on Table 2. For example, smaller ants (e.g. *P. radoszkowskii*, *S. geminata*) need to invest more individuals for the capture of one prey than larger ants (e.g. *Odontomachus bauri*).

4 | DISCUSSION

4.1 | Time investment to apply the method

For our example, labelling (train and test datasets) took 12 hr of human work. This time can as well be reduced with the use of active learning methods (Qiu, Wu, Ding, Xu, & Feng, 2016). Using our method, with accurate knowledge of the imaged species, a dataset achieving 90% precision requires less than a day of work and is applicable by small research teams working on custom datasets.

4.2 | Interaction and predation definition

In this research, we assessed interactions between two individuals as the overlapping of bounding boxes. A source of error while studying interactions is the confusion between species of similar size and

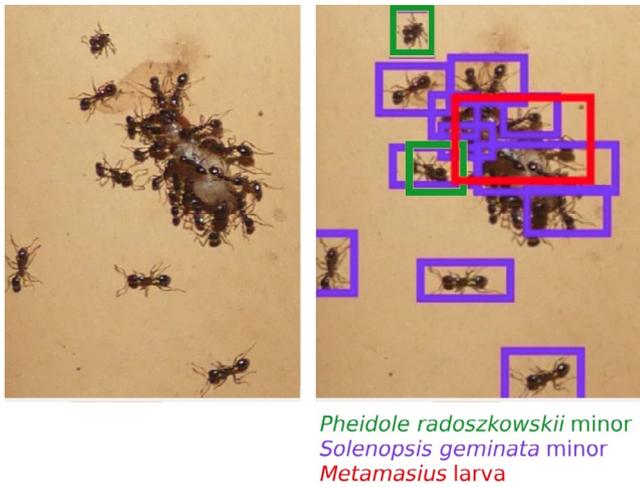


FIGURE 5 Example of complex situation leading to misclassifications, FP and FN. Some minor worker of *Solenopsis geminata* were confused with minor worker of *Pheidole radoszkowskii*, another species of the Myrmicinae subfamily and of similar size

general morphology. The high number of interactions between *P. radoszkowskii* and *S. geminata*, for example, was an artefact mostly due to confusion between the two classes. In images displaying an *S. geminata* attack on *Metamasius* larvae, 1,050 of 9,436 *S. geminata* were also incorrectly detected as *P. radoszkowskii*, resulting in the generation of false positives. These confusions mostly occur in complex, crowded scenes, which are difficult to assess even for a human observer (see Figure 5).

4.3 | Robustness of the method

One problem facing deep-learning methods, especially with small datasets, is overfitting. Here, despite the limited amount of training data, our model was not overfitted, as indicated by the test loss to training loss ratio and the test performances. Our model is robust partly as a consequence of the slicing of the original image. With the slicing of original images, the model does not learn directly from the original images but from the slices after pre-processing (with our example parameters, this means a 108 times larger dataset). Furthermore, a vast majority of the slices show background that provides various details and shapes at a precise level (branches, soil particles, etc.) that could have been confounded with invertebrates. These details are learned by the model and reduce possible confusion. This effect could be associated with hard negative mining, which has been a successful strategy to improve neural network performance (e.g. Ogier Du Terrail & Jurie, 2017; Sun, Wu, & Hoi, 2018). Data augmentation is also important for ensuring robustness (Goodfellow, Bengio, & Courville, 2016), particularly with small datasets. Performances and robustness of the model depend on the dataset but the use of high-resolution images and slicing ensures a relative robustness even for small datasets.

4.4 | Further improvements

To reduce the risk of false positives and false negatives (especially when dealing with unknown species), hierarchical classification approaches could be developed. These methods are a known technique to improve model generalization and have been shown to be relevant in handling biological data (Colonna, Gama, & Nakamura, 2018; Redmon & Farhadi, 2016).

In our example dataset, images were taken with short time steps and are not independent, leading to a possible bias in the frequency of interactions. This bias could be overcome by the tracking of individuals over multiple images (e.g. see Romero-Ferrero, Bergomi, Hinz, Heras, & Polavieja, 2019).

DATA AVAILABILITY STATEMENT

Code is available on Github <https://github.com/PTresson/Corigan/tree/v1.0> or on Zenodo <https://zenodo.org/record/3357305>. Data available from the Dryad Digital Repository <https://doi.org/10.5281/zenodo.3357305> (PTresson, 2019). Training and testing datasets are available online on Dryad Digital Repository <https://doi.org/10.5061/dryad.t03b7b8> (Tresson et al., 2019).

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AUTHORS' CONTRIBUTIONS

Pa.T., D.C., Ph.T. and W.P. conceived of research idea. Pa.T. implemented and evaluated the methods and led the writing of the manuscript. D.C. and S.R. conducted the field study. D.C., C.P. and Pa.T. contributed to the labelling task. L.B.B. initiated the project. All authors contributed critically to the drafts and gave final approval for publication.

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SUPPORTING INFORMATION

Additional supporting information may be found online in the Supporting Information section at the end of the article.

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